Enlaza cada patrón con su definición

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| **PATTERN**  Decorator  State  Strategy  Observer  Template Method  Command  Proxy | **DESCRIPTION**  Subclasses decide how to implement steps in an algorithm.  Encapsulates a request as an object.  Allows objects to be notified when state changes.  Simplifies the interface of a set of classes.  Wraps an object to provide new behavior.  Encapsulates state-based behaviors and uses delegation to switch between behaviors.  Encapsulates interchangeable behaviors and uses delegation to decide which one to use. |